BC JR ALL NATIVE BASKETBALL TOURNAMENT

RULES, REGULATIONS AND GUIDELINES SPRING BREAK



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The BC Jr All Native Basketball Tournament (JANT) Provincials are an annual First Nations youth basketball tournament held during spring break. The tournament being hosted by different regions throughout the province on a rotating basis. BC's First Nation U17 Boys and U17 Girls Teams compete for the title of BC Jr All Native Champions.

The purpose of this event overall is to allow BC First Nation villages/communities from throughout the province to have their youth represent their village/community in a positive environment. Youth come together to learn sportsmanship, hard work, teamwork and achieve a sense of accomplishment.

About Jr All Native Basketball Tournament

The Jr All Native 17U Provincial Championships are the Provincial sport event for BC First Nations basketball community. Each spring break, First Nations teams comprised of high school/middle school athletes at the 17U age groups, competes for the First Nation Provincial Championship title while representing their Home, Nation and Community.

Purpose of the Jr All Native Basketball Tournament

The BC Jr All Native Basketball Tournament (JANT) is a provincial tournament committed to bringing First Nations communities and youth of BC together by hosting a tournament that encourages, sportsmanship, leadership and a sense of community pride.

JANT Vision Statement:

To utilize the game of basketball to inspire, motivate and encourage First Nations youth to set and achieve goals and make the most of their potential.

JANT Mission Statement:

Host a well-organized, safe and fun tournament where communities can come together to compete in the game of basketball.

Objectives of the Jr All Native Basketball Tournament

- 1. Advance and increase the number of First Nations athletes in BC to play basketball.
- 2. Foster, promote, encourage and regulate the development of basketball at the provincial level.
- 3. To promote and encourage participation in basketball to improve fitness, and skill levels while developing leadership and sportsmanship.
- 4. Utilize the game of basketball as a tool to inspire higher education, increase mental wellness and create a sense of pride and connection in First Nations high school athletes.
- 5. Showcase First Nations athletes at a Provincial tournament.

INTRODUCTION

The tournament rules set forth the policies, procedures, and rules by which all participating teams as well as the host team(s)/committee will abide by in their preparation and participation for the Junior All Native Basketball Tournament (JANT).

These tournament rules have been established by the provincial representatives to maintain the integrity and ensure the professional operations of the tournament. The rules, rules, regulations and guidelines ensure the consistency and continuity of the tournament/event by outlining the processes and procedures to be utilized by the host team/committee. These rules and regulations will help guide the hosts as well as serve as the rules and regulations for participating teams.

JANT is a grassroots tournament that is governed by provincial representatives throughout the province. There are 2 representatives from each zone selected by the coaches of that zone to represent their respective regions. The selection takes place at the Coaches meeting of that current year and those representatives act as the representatives until the coaches meeting the following year. Their role is to review and update the rules and work with the host committee/team to ensure a successful tournament. During the tournament they act as the dispute/protest decision body for the tournament. Their main function is to uphold the rules and integrity of the tournament. The governing rules will be enforced by the provincial reps.

Additionally, the host team/committee is bound by their acceptance of hosting and agrees to enforce these rules on behalf of provincial reps, and to conduct the planning and delivery of the tournament in accordance with these rules and regulations.

It is the responsibility of all parties involved in the JANT to be knowledgeable of and adhere to these rules, regulations and guidelines. The host committee is responsible to review this document and can recommend any changes as required to the provincial reps for approval. Until such time as those recommendations are reviewed and approved by the provincial committee, the version November 2024 identified below will serve as the official tournament rules and regulations.

To be considered eligible for participation in the JANT, agreement and acknowledgement of these tournament rules is required by each team participating. These rules will be distributed/posted by the host team/committee.

The Tournament Rules, Regulations and Guidelines outlines comprehensive eligibility and technical information to guide JANT. Information includes:

- Participants: Team and Athlete Eligibility pg 4
- Registration pg 6
- General Rules and Modifications pg 7
- Code of Conduct pg 9
- Officials' Certification Standards pg 10
- Field of Play and Equipment
 Requirements and Restrictions pg 11

- Competition Format pg 12
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PARTICIPANTS

Team Eligibility

- 1. This is a provincial BC First Nations tournament that provides an opportunity for villages/cities/towns to compete and participate. Teams must be from British Columbia.
- 2. Preference will be given to teams representing their village. A player can represent either of their parent's/grandparents' communities/villages.
- 3. One team per community/village will be allotted/guaranteed a spot in the provincial tournament, if there are limits in the number of spots available. In the case of two teams from one community wishing to attend, they must have a playoff in their community. Whoever wins the playoff will be allotted the spot in provincial tournament. All players on the team whose name appeared on the game sheet at that playoff are the only ones eligible to play.
- 4. Club Teams are eligible to play. Club teams are teams that are comprised of players from the same city/town/community.

Team Size

- 1. A 15-person roster is allowed with only 12 players being able to dress in game, all players can sit on the bench.
- 2. There will be only one head coach, one assistant coach and one manager per team. These are the only other members allowed on the bench and must be listed on the roster.

Athlete Eligibility

General Criteria

- 1. Must be of First Nations ancestry. All players must provide proof of being First Nations to the host committee along with their roster if requested and/or provide proof when called upon.
- 2. The following will be accepted as proof of ancestry: treaty card, Nisga'a Citizenship card/letter, Indian Status card or an official letter from the band, deeming them a member of that band. Metis Cards will NOT be accepted (per the 2018 coaches meeting vote to keep this a First Nations tournament.) In March of 2022, evidence now extends to providing proof that either parent or grandparent is First Nations and may have to produce proof, listed above.
- 3. All players must reside in the Province of British Columbia at least three months prior to the tournament. (*Proof of school enrollment may be requested to prove residency*.)
- 4. Must be 17 as of December 31, of the previous year, i.e. age 17 as of December 31, 2019, to be eligible to play in the 2020 provincial tournament.
- 5. All players must be of school age/enrolled in school to be eligible to play. Proof of school enrollment may be requested.
- 6. Players are eligible to play for a team which they are members of the band/village, or their parents or grandparents are members.

Club Team Athletes Criteria

- 1. Players are eligible to play for a club team in the community/city/town in which they reside.
 - They must live in the community/town/city in which the team is created no less than three months (92 days) prior to the provincial tournament -JANT.
 - In the case where a player(s) transfer to another community specifically to make him/her eligible to play for a specific team, that player will be deemed ineligible to play.

Other Eligibility Criteria

- 1. If there is no team in the community/town/village of which a player lives, he/she is eligible to play for the team nearest to where they have resided for at least 3 months.
 - This is measured by distance. For example: if there is no team in Village/Town A then the athlete can then play for the next town/village closest to them by distance that has a team. If that team is full then the player can seek to play with the next closest team and so on and so forth. See player release form.

Player Eligibility Protest

A protest will only be considered on the grounds of misapplication on the eligibility of players, or on breaches of Rules & Regulations.

- Any protests of Players Eligibility must happen before the first game of the tournament is played. Player eligibility disputes must be put forth in writing and given to the Host Tournament Director. Protests can only be submitted by Coaches/Managers of protesting team.
- All rosters must be posted by the host committee on their website or social media. If a team
 has changed its roster and differs from the roster that was submitted and posted only those
 "additional" players may be protested. No player protests will be entertained after 12pm on
 day two of the tournament as all players would have been made known by this time. The host
 committee is required to post updated rosters.
- The Tournament Director will review the eligibility of the player. The tournament director will contact the Coach of the protested player and review supporting documentation.
- Any team playing an ineligible player shall forfeit the match to its protesting opponent, provided the protest is upheld.

Coaching & Managers Eligibility and Roles

- 1. There will only be one Coach, one assistant coach and one manager eligible to be on each team.
- The coach has the right to vote at the coaches meeting. Should the coach not be present they may assign voting privileges to their assistant coach or manager. Only one vote per team is allowed.
- 3. Must be willing to present the host committee with contact information and signature on roster.
- 4. Must review and follow the JANT tournament code of conduct.
- 5. Must be willing to represent their team and follow the rules, regulations and guidelines of JANT.

REGISTRATION

- 1. The host committee shall do it's best to ensure that teams are aware of registration opening and closing dates by ensuring that teams are made aware by either contacting teams by phone, email, posting on a website or social media to announce registration opening.
- 2. The host committee will ensure that registration is open for a minimum of 4 weeks
- 3. Any new teams may contact an active coach, or provincial committee member to get contact information for the provincial tournament.
- 4. Provincial tournament host committee will specify a deadline for written team rosters. All rosters must be in the office of the provincial tournament committee by the deadline date. All Rosters will be available prior to the tournament starting via posted to the website/social media. Any questions regarding eligibility must be directed to the host tournament director/coordinator.
- 5. Each team can list one coach, one assistant coach and one team manager.
- 6. All names and contact details must be shown on team roster to be valid.
- 7. All rosters and waivers must be signed by the parent guardian by the time of registration for a player to be eligible to play.
- 8. All player eligibility documentation (Status cards, citizenship cards, high school student ID) must be shown upon request to the registrar or be made available should documentation be requested during the tournament.
- 9. A maximum of 15 players can be listed on the roster/registration. 12 players and 3 alternates.
- 10. Teams must pay the tournament entry fee as specified by the host committee/Team. The maximum entry fee per team is set at \$300.00.

GENERAL RULES:

The tournament will follow the most recent International Basketball Association (FIBA) Official Basketball Rules and updates (most recent rules changes up to the date of competition) unless noted in this document:

- 1. Thirty (30) shot clock, full reset after the ball strokes the ring. Teams are required to advance the ball across the half court time in no more than ten (10) seconds.
- 2. All throw-ins as part of any unsportsmanlike foul or disqualifying foul, shall be administered from the frontcourt throw-in spot. In all cases, the team awarded the throw-in shall have:
 - Eighteen (18) seconds on the shot clock

3. Shot Clock:

- a. Following a foul or violation against the team in control of the ball, the opponent shall be awarded a throw in:
 - Occurring in the backcourt reset to thirty (30) seconds
 - Occurring in the frontcourt reset to eighteen (18) seconds
- b. During the last two (2) minutes of the game when a time-out is awarded in offensive team's backcourt, the coach has the option of retaining possession in their team's backcourt or moving the ball to the throw-in spot in the front court.
 - Following the time-out, the Head Coach must immediately inform the closest official which option is to be taken. Failure to do so the throw-in shall remain in the team's backcourt.
 - Backcourt throw-in after an opponent's foul, violation, or legal score: thirty (30) seconds
 - Advanced to the frontcourt if more than 18 seconds: eighteen (18) seconds
 - Advanced to the frontcourt no reset if less than eighteen (18) seconds

4. Technical Foul:

- One (1) free throw to be administered immediately (but following a time-out, if applicable).
 Following the Technical foul free throw(s), play to resume ball returns to the team which was in control of the ball or to the team entitled to the ball.
- 5. Ball lodges between the ring and backboard, the shot clock is reset to thirty (30) seconds
- 6. FIBA pre-game warm-up procedure shall NOT be used. **Warm up time should be a minimum** of 10 minutes in length.
- 7. Half time should be no less than 8 minutes.
- 8. Duration between periods is one minute.
- 9. Teams will shoot at the basket furthest from that bench in the first half.

- 10. Each team shall be permitted their three (3) allotted time-outs at any time during the second half. A maximum of two (2) time-outs in the final two (2) minutes of the fourth (4th) period no longer applies. Unused time-outs shall not be carried over to any extra period.
- 11. Teams must be on the field of play ready to play (with the required number of players) within ten (10) minutes of game time. Failure to do so will result in forfeiture. Referees will inform the Tournament Director after ten (10) minutes of game time which team defaulted.
- 12. A disqualified player is required to leave the field of play, meaning the competition gymnasium.
- 13. At least 15 minutes before the game is scheduled to begin, each coach or his representative shall give the Game Director/scorekeeping desk a list of player names and corresponding numbers who are eligible to play in the game. They should also provide who they are designating Team Captain. The name of the coach, and assistant coach should also be on the list. All team members (12) whose names are entered on the score sheet are entitled to play, even if they arrive after the beginning of the game.
- 14. The scoresheet should be completed and signed by both coaches with at least five (5) minutes remaining in the warm-up period. To ensure accuracy of the scoresheet. At the same time, the coach shall indicate the five players who are to start the game.
- 15. The Head Coach name and one Assistant Coach name (if applicable) shall be entered on the official score sheet prior to the start of the game. Should both the Head Coach and Assistant Coach be ejected from the game, and there is no Manager to coach the game shall be forfeited to their opponents.
- 16. Team members (on the roster) are the only persons permitted to sit on the team bench and remain within their team bench area.
- 17. The role of team captain: the captain is a player designated by his coach to represent his team on the playing court. He may communicate in a courteous manner with the officials during the game, to obtain information, however only when the ball becomes dead, and the clock is stopped.
- 18. Should there be a protest, the Coach, assistant coach or manager need to inform the game director/scorekeepers desk if their team is protesting the result of the game and sign the score sheet. (See protest procedures for further information)

CODE OF CONDUCT

The purpose of this Code of Conduct is to ensure a safe and positive environment by instituting a Zero Tolerance Policy. JANT is committed to providing a sport environment in which all individuals are treated with respect and dignity. All Individuals will be aware that there is an expectation, at all times, of appropriate behavior consistent with the values of the tournament. Conduct that violates this Code may be subject to disciplinary action enforced by the host committee. This Code of Conduct applies to conduct that may arise during JANT games. (See Appendix A for Spectator Code of Conduct)

- a. Consistently demonstrating the spirit of sportsmanship, sport leadership and ethical conduct.
- b. Consistently treating individuals fairly and respectfully.
- c. Refrain from any behavior that constitutes harassment, where harassment is defined as comment or conduct directed towards an individual or group, which is offensive, abusive, racist, sexist, degrading, or malicious.

Players, Officials, Coaches and Managers should show respect to everyone involved in the game, including coaches, officials, volunteers, staff and other players this includes

- Any players, coaches, managers, referees, scorekeepers or timekeepers found under the
 influence of alcohol or drugs during the game or in a JANT facility or at a JANT event will
 automatically be suspended from the tournament.
- Foul and abusive language will draw a technical foul.
- Any player, coaches, or managers who obstruct a referee or minor official by way of verbal
 threats, pushing or fighting will be ejected for the balance of the tournament. The team in
 question will have to make an appeal to the host committee to get reinstated back for the
 following JANT tournament.
- A player or coach is ejected from the game if he accumulates two technical fouls of an
 unsportsmanlike nature over the course of the game. A coach can be ejected upon having
 incurred two coach technical fouls, or a combination of three bench and coach technical
 fouls.
- Participants who commit violent fouls or enter the stands are immediately ejected, regardless
 of any technical fouls already accumulated, and will be suspended from the following game.
 Depending on the severity of the foul, they face further suspensions or potentially being barred
 from the entire tournament at the discretion of the Provincial tournament Representatives
 Committee. Ejected players, coaches, managers must promptly leave the court area for the
 remainder of the game.
- In the event there is no Assistant Coach or Manager to coach the team for the remainder of the game, the game is forfeited.

OFFICIALS

Major Officials

- Basketball officials are essential to the game because they ensure that the game is played fairly and smoothly, and that the players and spectators are safe. It is the role and responsibility of the tournament director to act as the liaise with the head referee.
- The host committee will ensure that there is a designated room for referees only at the tournament.
- The head referee will attend the Coaches meeting to provide any information pertinent to the tournament and rule clarifications and to answer questions.
- The host committee is responsible to ensure that there are Basketball BC certified officials and that they are organized through the Basketball BC Head office. Basketball BC will then assign a head referee/official who will then be designated the assignor. The head referee/official must have a minimum Provincials Level three (3) certification. It is recommended that referees have a minimum Provincial territory Level two (2) certification to officiate the games.
- Two (2) officials will be used for all games in the tournament, while three officials will be utilized for all semi final and final games in the regular bracket.
- During the game the referees call shall stand as correct. In the event of a correctable error as per FIBA rules this may occur.

Minor Officials

- A basketball scorekeeper/timekeeper is a minor official who keeps track of the score during the basketball game. There must be a minimum of two minor officials per game.
- All minor officials must be experienced, especially for the type of game they are officiating for.
- The minor officials must maintain proper conduct including: maintain proper decorum, including no bias, coaching, or disrespectful conduct.
- It is strongly recommended that minor officials do not utilize cell phones while performing their duties.
- Any misconduct can be reported to the tournament director.
- The host committee will ensure that there is a game director appointed, at a minimum, for
 quarter, semi and final games. When a game director is in place it is their responsibility to
 communicate with the coaches and major officials. In the absence of a game director minor
 officials may need to communicate with coaches and officials as necessary.

FIELD OF PLAY/EQUIPMENT REQUIREMENTS

Court and Balls

- The courts utilized must be high school basketball regulation. The Host committee will endeavour to ensure consistent court size for divisions throughout the tournament.
- A ball size of six/28.5 shall be used for the U17 female age group.
- A ball size of seven/29.5 shall be used for the U17 male age groups
- Game balls should be provided by the host committee but in lieu of this will be determined by coaches before start of each game.
- Teams must supply their own warm up balls and equipment.

Uniforms

The uniform of the team members shall consist of:

- All uniforms must be of the same color and have visible numbers.
- All uniform numbers are legal, but players on the same team shall not wear the same number.
- Teams must have a minimum of two sets/reversible uniforms.
- All players must tuck in their shirts into their playing shorts.
- The first team named in the bracket (home team) shall wear light colored shirts.

 The second team named in the program (visiting team) shall wear dark colored shirts.

 However, if the two teams agree, they may interchange the colors of the shirts.

Other Equipment

All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted. To be determined by head referee.

Players shall not wear equipment (objects) that may cause injury to other players. The following are **not permitted:**

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather plastic pliable (soft) plastic, metal or any other hard substance, even if covered.
- Objects that could cut or cause abrasions (fingernails must closely cut).
- Headgear, hair accessories and jewellery (this includes facial piercings).

The following are permitted:

- Shirts of the same dominant color front and back may be worn under the uniforms
 Compression wear such as arm sleeves, leggings or compression shorts may be any colour.
 Where a color may be distracting i.e. the color matches the opposing teams uniforms, a
 referee may ask that it be changed.
- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded. This includes Medical tape for arms, shoulders, legs, etc.

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- Knee braces if they are properly covered.
- Protector for an injured nose or cheek/orbital bone, even if made of hard material.
- Non-colored transparent mouth guard.
- Spectacles, if they do not pose danger to other players.
- Headbands, maximum five cm in width, made of non-abrasive, unicolor cloth, pliable plastic or rubber.
- Bandanas are allowed to be worn on the head.

COMPETITION FORMAT

The competition format will be determined by the number of entries per category. The Host committee will make every effort to maximize the number of games for all teams involved (teams are required to have a minimum of two (3) games). It is suggested that a double knockout format with a consolation bracket of teams who are out in 2 be utilized.

The tournament will be played over at least 5 days during Spring Break.

TOURNAMENT HOSTING CRITERIA AND OBLIGATIONS

Rules and Regulations

It is the responsibility of the host team/committee to uphold the rules, regulations and guidelines. It is important to ensure that they are posted and any changes are noted and brought to the attention of the participating teams.

Coaches Meeting

It is the responsibility of the host committee/team to host a JANT coaches meeting for all U17 coaches and managers to attend. The meeting should only be open to registered team coaches, managers and assistant coaches. The host may invite guests and informants to the meeting.

Agenda Items should include but not be limited to:

- Appointment or reinstatement of JANT Provincial Representatives.
- Overview of the Tournament
 - o Review of any issues, safety, events, processes and procedures
- Clarification of Rules, Regulations and Guidelines.
- Head Referee Introduction: Head referee will review the rules and be on-site to answer any questions.
- Bid Presentations (See bid process for further information)
 - Vote for following years JANT Host

Any voting that takes place is one vote per team of those in attendance of the meeting.

Tournament Seeding

At a minimum the top three teams from previous year's tournament get top seeding.

The top two teams from each regional zone playoffs get the next seeding. All other teams will then fill the remaining spots, with consideration going to teams that their community/village is not already represented in the tournament. As well as consideration of teams from each zone be represented.

Should a team be seeded based on Zone playoff's the rosters from those top two teams MUST be from that regions playoff and be signed/verified by the host of the zones in order for them to qualify for that seed.

In a situation where one of the seeded teams from the previous years JANT is unable to participate in the provincial tournament, the next place team from the zone will be chosen to be seeded (i.e 4th place). In the event where a team changes names as long as at least 60% of players were from the "placed" team that team would still get the seed.

Gym Set up and Guidelines

1. There gym should be set up in a safe manner with the main priority being to keep players and spectators safe. There should be no chairs or spectators or chairs in areas that can obstruct the game play area.

- 2. There must be at least 18 seats available for each team bench/area. Any other seats should be set up at least 2 metres away from the team bench area. To either side as well as behind the bench.
- 3. The scorekeeping table should have 4 chairs available for the minor officials and no other seats should be within 2 meters of this space.
- 4. A room or space for the referees should be designated for them specifically.
- 5. First Aid should be set up inside the gym in a place where they are easily visible and can see the gym floor.
- 6. The floor should be swept in between games at a minimum and there should be dry clothes available in case of needing to wipe the floor.
- 7. All emergency exits and doorways should be kept clear.

Results

The host committee/team will provide daily competitive results from each sport venue and distribute/communicate those results to all participants. Results must be displayed for viewing for coaches, athletes and spectators in a central result area.

Formal Game Protest Procedure

Protests on games will be made according to the rules of the competition in which the game was played. (See coaches meeting for player eligibility protests)

- a) Should there be a protest, the Coach, assistant coach or manager need to inform the game director/scorekeepers desk if their team is protesting the result of the game and sign the score sheet. The protest must take place within 20 minutes of the game ending.
- b) The Game Director or Minor Officials must inform the Tournament Director immediately upon receiving the notification.
- c) The Team protesting must provide a non-refundable \$100 deposit to the Director.
- d) The Tournament Director will then hear the protest, gather information and assemble the JANT Provincial Reps Committee to hear the protest. There must be at least 3 reps present, in the event that 3 reps are not available the Tournament Director may act as the 3rd decision maker. If there are any conflicts of interest they must be declared prior to hearing the protest.
- e) The reps can then call forth informants to assist with determining their decision. It is mandatory that the reps hear from both teams and referees as part of the deliberation.
- f) Once a decision is made the Tournament Director will notify both teams of the outcome.

Awards

It is the responsibility of the host committee at a minimum to present the Championship teams in both U17 Girls and U17 Boys with a Championship banner.

It is up to the host committee/team to determine what other awards and the type of awards they would like to present to athletes during the tournament and closing ceremony.

Opening Ceremony

The opening ceremonies provide an opportunity for all athletes, coaches, staff, spectators, families sponsors, and volunteers to come together to celebrate the tournament. It provides an opportunity to showcase the host community and lift up the youth participating.

It is recommended that the host committee/team have an opening ceremony or welcome. Although due to cost and other factors it is understandable if this is not possible.

Should the Opening ceremony take place it should preferably be on the day before the tournament start date. Should this not be possible, it will be at the discretion of the host committee.

Closing Ceremony

It is up to the host committee how to conduct their closing ceremonies.

Safety/First Aide Requirements

JANT hosts numerous people and athletes, this setting also brings an increased risk of accidents, injuries, and medical emergencies, making first aid and first aid coverage essential to ensure safety. It is crucial that the tournament hosts must be prepared to handle potential emergencies.

It is mandatory that each gymnasium have **Dedicated First Aid Station**:

- Station Locations: Identify and clearly mark specific areas within the gymnasiums as First Aid Stations.
- Staffing: Ensure these stations are staffed with trained personnel and stocked with necessary
 medical services and supplies. First aiders should be easily identifiable by wearing uniforms,
 badges, or vests.
- Visibility: Use signage and maps to make sure attendees can easily find these stations for immediate medical assistance.

It is suggested that the host committee/team have an Emergency Plan. The main objective of emergency planning is to reduce injuries, protect the community and maintain the integrity of the tournament. An emergency management plan is important to ensure the safety of attendees, staff, and property. It helps to minimize the impact of emergencies by providing a framework for responding quickly and efficiently.

Insurance

- All participants must sign Injury Liability Waiver to participate in the tournament.
- Event insurance is should be purchased to cover the host's liability if a patron is injured, a venue is damaged, or a third-party's property is damaged.

Volunteers/Staff

It is recommended that the tournament has enough volunteers and staff to undertake all the duties, responsibilities and requirements of hosting the tournament.

The proper recruitment and selection of the volunteers/staff is the responsibility of the host committee/team.

Things to consider:

- Depending on the role of the staff/volunteer that a criminal record check be requested.
- Each facility must have a first aide attendant
- Each facility will need to have a point of contact for that facility
- If you are taking admission that each

Vendors

It is up to the host committee/team to determine how and if they decide to have vendors on site. The host committee shall determine the fee structure and space where vendors may set up, as well as restrictions and application process and procedures.

Game Admission

It is up to each host committee/team to set the rates for admission. All players, coaches and managers must be provided admission free of charge. Only if there is seating limitations for the final day of the tournament can a host charge teams no longer in the tournament a fee for entry.

BIDDING TO HOST JANT

Hosting JANT is a huge undertaking and must not be taken lightly. The tournament will rotate through the established BC zones. The zones are the North, Central and South.

YEAR	HOST
2024	North
2025	South
2026	Central
2027	North

Things to consider when putting in the bid:

- 1. Do we have enough regulation, proper sized (to accommodate spectators and safe gymnasiums to host at least 48 teams (U17 Division)?
- 2. Will we be able to access enough sponsorship/funding to host the tournament?
- 3. Do we have enough accommodation available for teams and spectators?
- 4. What other activities will we host (i.e. 13U tournament, Opening Ceremonies etc.)
- 5. Do we have enough volunteers, staff, experience?
- 6. Will we be able to access enough experienced major and minor officials?
- 7. Do we have access to proper medical facilities?

Teams interested in submitting an expression of interest to host must submit that expression to the current host committee/tournament coordinator prior to the coaches meeting.

Only a current team(s) that is entered in the JANT tournament is eligible to put forth a bid. That team(s) is responsible to act as the host. The team will then form a host committee and assign a tournament director/coordinator, but ultimately the team who receives the bid is ultimately responsible to ensure the integrity of the tournament is upheld. This is to ensure that the tournament remains grassroots.

A host team will be selected annually, from one of the three zones, to host the provincial tournament in their region. Each zone reserves the right to withdraw from hosting the tournament. However, if no community from a zone comes forward to host the tournament, the next zone in line will have first option to place a bid to host.

All Bids will be presented at the Coaches Meeting. The host team will make a presentation to the coaches in attendance on why they should be selected as well as their qualifications and plan for the tournament. At the end of bid presentations, all JANT 17U coaches will proceed with a vote. Their will be one vote per team allowed. The bid with highest number of votes will be awarded the bid.

After a host team is awarded the bid, should something prevent them from hosting the tournament they have to notify their zone Provincial Committee Representative as soon as possible to award the bid to another team in the zone. In the event that no host exists for Provincial tournament, the Provincial Committee will consider, at any time, a recommendation to fill a host vacancy in a timely manner. Should no recommendation be put forth, a call to communities will be made by the Provincial Committee.

APPENDIX A

SPECTATOR CODE OF CONDUCT

Good behavior from spectators helps ensure a positive sports experience for every athlete.

The Spectator Code of Conduct reminds spectators of:

Respectful Behaviour:

- Spectators are expected to behave respectfully towards all participants, including athletes, coaches, staff, officials, and other spectators.
- Abusive language, taunting, and inappropriate comments are prohibited.

Positive Support:

- Cheer in a supportive and positive manner.
- Avoid negative or disruptive behaviour that could detract from the enjoyment and fairness of the event.

Compliance with Rules:

- Follow all event-specific rules and guidelines set out by the organizers and officials.
- Respect the decisions of referees and other event officials.

Safety and Conduct:

- Ensure that behaviour does not compromise the safety of participants or other spectators.
- Avoid actions that could lead to conflicts or endanger others.

Respect for Property:

- Treat all facilities, equipment, and property with respect.
- Ensure that all garbage and personal belongings are disposed of properly.

The following addresses conduct that is inconsistent with JANT:

- Interfering with the competition, including entering the field of play, throwing objects of any kind, incidents of distraction.
 - Noisemaker Stipulation:

The following shall be in effect for all games:

- Aerosol air horns, loudspeakers (megaphones), whistles, and laser pointers shall not be permitted at any time.
- II. Should a situation arise with regards to the above; the game shall be stopped (at the appropriate time) and it shall be the sole responsibility of the home team administration or games director (if applicable) to immediately deal with the problem at hand. There shall be no penalty sanctioned regardless.
- Behaviour that is unruly, disruptive, threatening or violent in nature, including verbal or physical harassment of officials, athletes, coaches, staff, volunteers or other spectators.
- Any disruptive, harmful, or disorderly behaviour or any act which presents a risk to the safety of
 other individuals interferes with the competition, or otherwise targets other spectators or other
 spectators' enjoyment of the competition.
- Posting any images/videos on social media to harass, harm or threaten athletes, staff, officials, or other spectators.

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- Displaying signs, symbols, images (including those associated with hate-based organizations), using language or making gestures that are threatening, abusive, or discriminatory, including based on race, ethnicity, national origin, religion, gender, gender identity, ability, and/or sexual orientation.
- Failing to follow requests regarding event operations, policies, and emergency response procedures.
- Consumption or being under the influence of any alcoholic beverage or drugs, other than medication prescribed by a medical doctor, whether of legal age or not, at any time during a JANT event.
- Conduct that results in damage to the facility or other personal property. Any damages found to be
 done to any hotels, motels, and gymnasiums will be paid for by the team that has done the
 damage. If the team does not pay for its damages, then the provincial reps will rule on the
 community/club team regarding suspensions and for how long.
- Conduct that is illegal.

Failure to comply with the Spectator Code of Conduct may lead to actions such as: Suspension of entry privileges, ejection, notification of local authorities including police, notification to appropriate sport governing bodies and potentially refusal of entry privileges at subsequent JANT tournaments. All rules, regulation and guideline violations will be dealt/acted upon accordingly. Athlete spectators failing to comply are subject to appropriate discipline which may include suspension and/or expulsion from the tournament. JANT tournaments will not tolerate unsafe, abusive, unlawful or offensive conduct at our events.